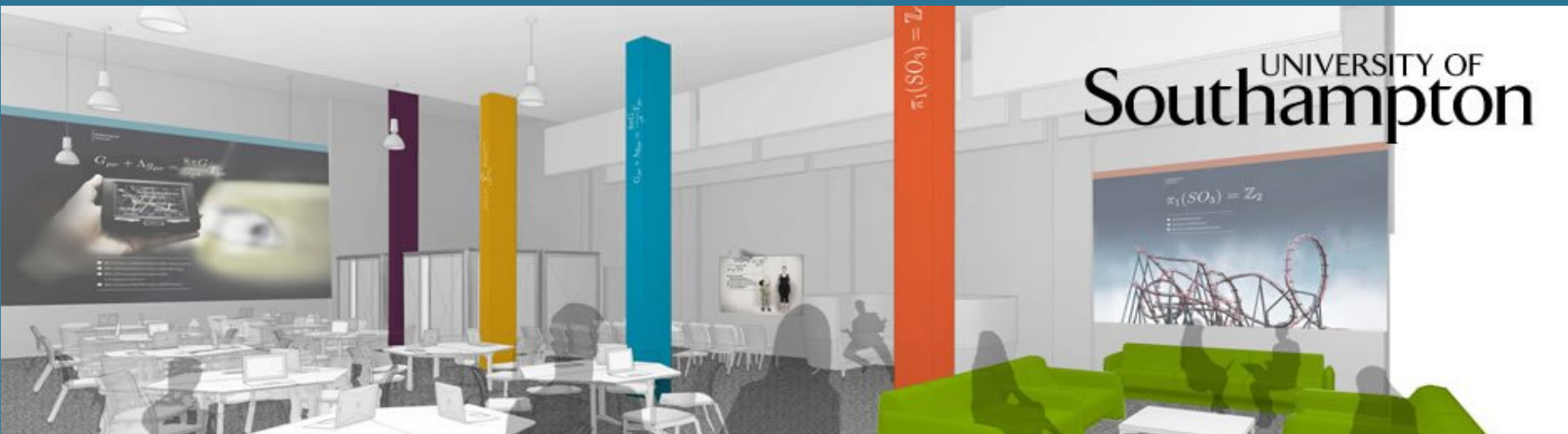


Simulation in Revenue Management

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Introduction

- Associate Professor of Operational Research at the University of Southampton
- ~ 10 years experience in RM and simulation
- Projects with British Airways, Ocado, P&O Ferries, Thomas Cook, East Coast and others
- Director of the MSc in Operational Research



Agenda

- What is simulation?
- Why is it useful?
- How can it be used in RM?
- Conclusion



Simulation

an introduction

Instead ...



- Process Simulation
 - e.g. call centre
- Market Simulation
 - e.g. effect of competition
- Agent-Based Modelling
 - e.g. impact of individual behaviour on revenue



Existing Simulation in RM

- **Testing RM Algorithms**

- **E.g. PODS**

- Simulation model developed by Boeing and MIT
- Simulates a competitive market
- Complex simulation model

- **Simulation Optimization**

- Stochastic approximation algorithm (Robbins and Munro, 1951)
- Used to improve heuristics for solving particular optimization problems

Simulation Education

- Hotel RM simulation: wide range of organisations offering business simulation
 - Useful tool for training people to consider new ideas
- Other examples
 - http://web.mit.edu/urban_or_book/www/animated-eg/ym/
 - Mainly academic



Why simulate?

Benefits of Simulation

- Obtain a better understanding of the system
 - e.g. understand interactions between inputs
- Test a new system or process
 - Low-cost method of evaluating a new system or optimisation algorithm: *proof of concept*
- Determine the most efficient way of working
 - Compare different processes on a full range of scenarios
- **Allows development of a robust solution**

How to simulate

Typical Simulation Project

1. Collect data and talk to system experts to get a good understanding of the system

2. Build the simulation model: using a package (simple but inflexible) or coding

3. Test the simulation model: is it a good representation of the system?

4. Run some trials: run the simulation for relevant scenarios to get some results

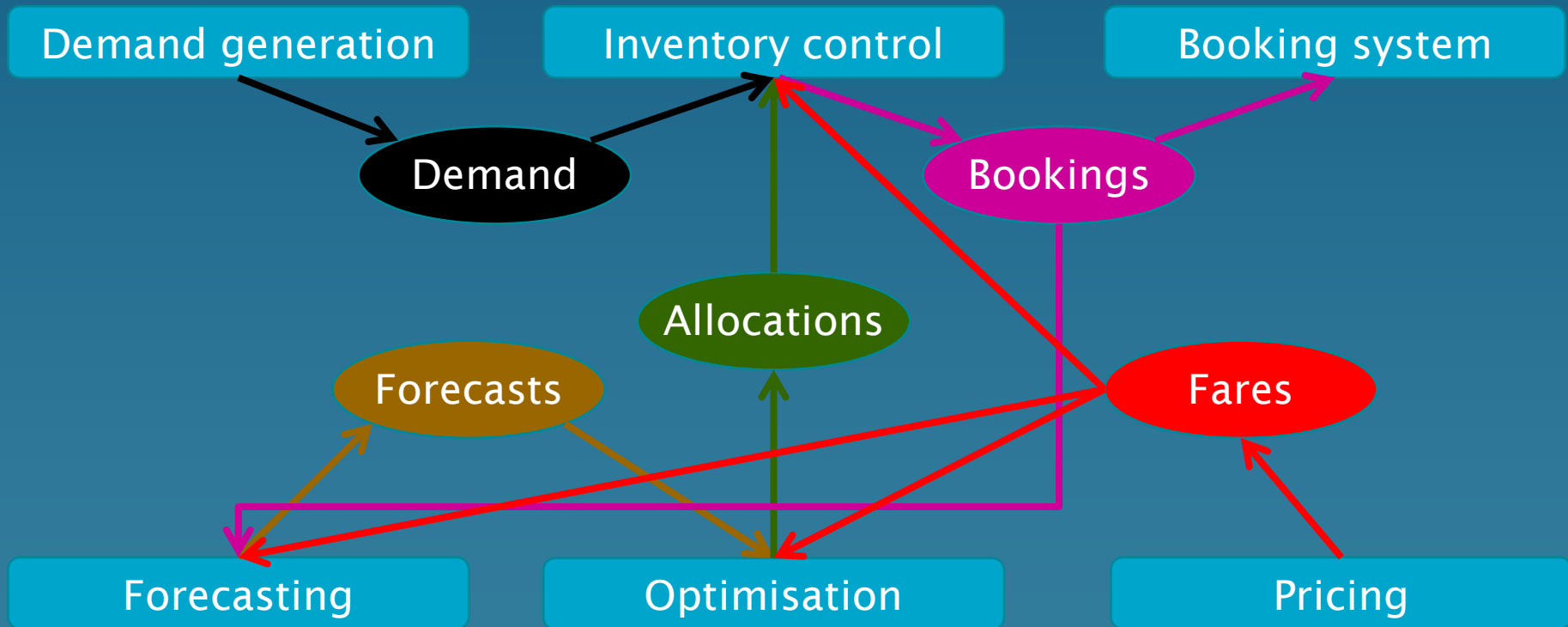
1. Collect Data and Talk

- Requirements: what's the question?
 - How complex does the model need to be?
 - What data are required?
 - What data are missing?

However much data you have, you will always want more

- Provides an excuse for talking to other interested parties
 - Asking “stupid” questions

2. Design of an RM Simulation



3. Testing!!



- Sense check: does it react the way that an expert expects it to react?
- Numerical calibration: do the numbers match those seen in the real system?
- Testing is vital to ensure the model is mimicking the real system

4. Run Scenarios

Golden Rule of Simulation
Always use more than one run

- The output is stochastic/random so one run is never enough: find an average
- Account for the validity of the input data
 - Don't go too far outside the observed range
- Take time to set up the right scenarios

Simulation for Experimentation

Using Simulation to Set Policies

- Moving beyond testing
- Simulation has a place for
 - Optimizing what is a highly variable system
 - Understanding missing data
 - Allowing all complexities to be included
 - Investigating customer behaviour

Simulation Optimization

- Using simulation to set booking limits
- Changing the engine inside RM systems

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Simulation-Based Booking Limits for Airline Revenue Management

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REGULAR ARTICLE

Abhijit Gosavi · Emrah Ozkaya · Aykut F. Kahraman

Simulation optimization for revenue management of airlines with cancellations and overbooking

Published online: 9 December 2005
© Springer-Verlag 2005

Abstract This paper develops a model-free simulation-based optimization model to solve a seat-allocation problem arising in airlines. The model is designed to

Example

3 competitors

No Frills

Our Airline

Established

→
Increasing price

If all 3 companies charge the same price, customers would purchase from
Established

Competition in RM

- Two types of competition
 - 1. Competition between different companies
 - 2. Competition between different services offered by the same company
- Currie et al. (2008) considers a duopoly where customers base decisions purely on price (type 1 competition)
- Other work utilises the multinomial logit model (MNL) to describe the probability of purchase of different services based on their characteristics (type 2 competition), e.g. Vulcano and van Ryzin, 2010

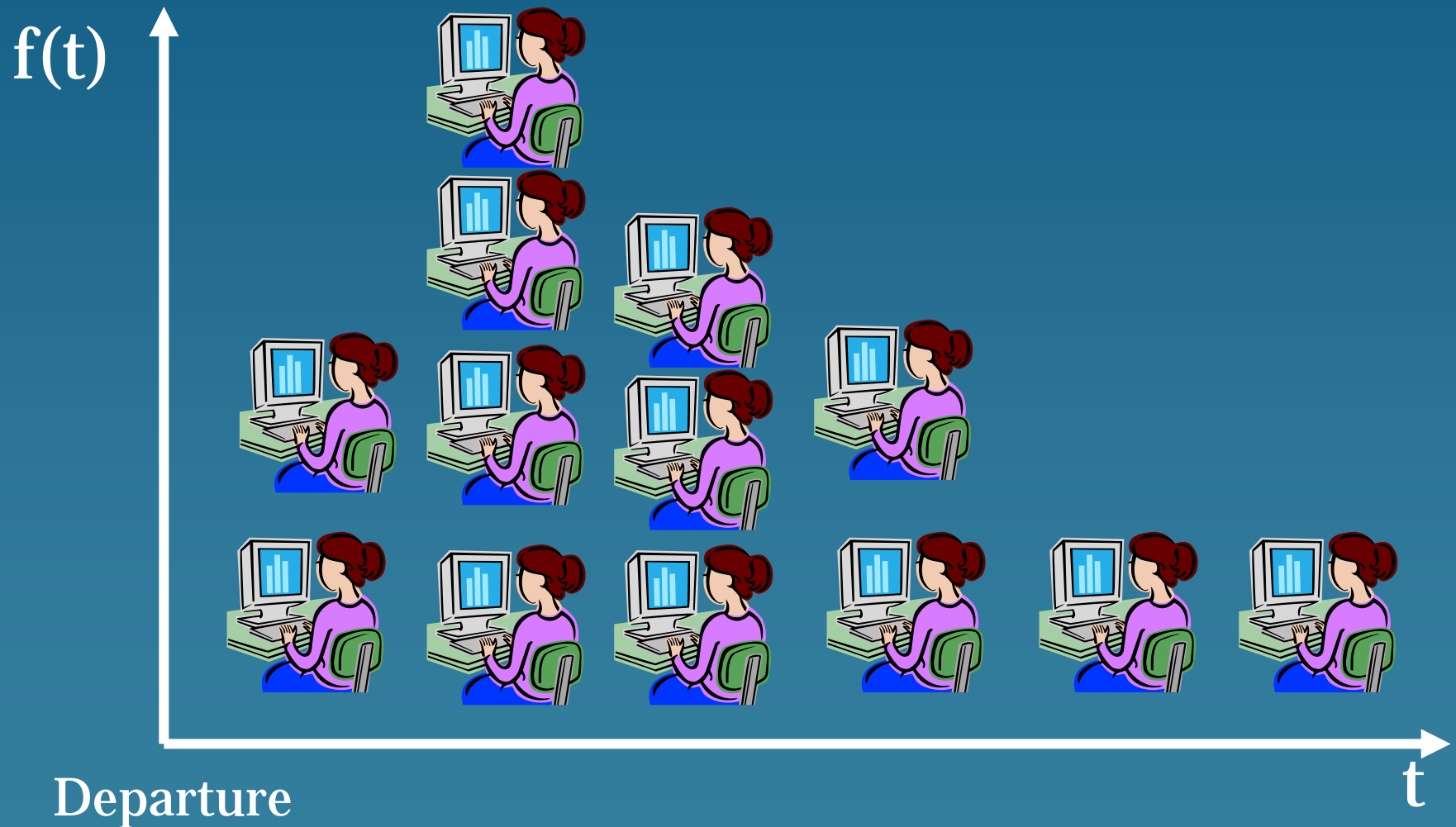
Assumptions

- We aim to maximise revenue from an airline
 - Single-leg, single-class, no cancellations
- We focus on optimization of prices
 - Change prices at 2 reading days
 - Allow anyone to book between reading days (up to capacity)

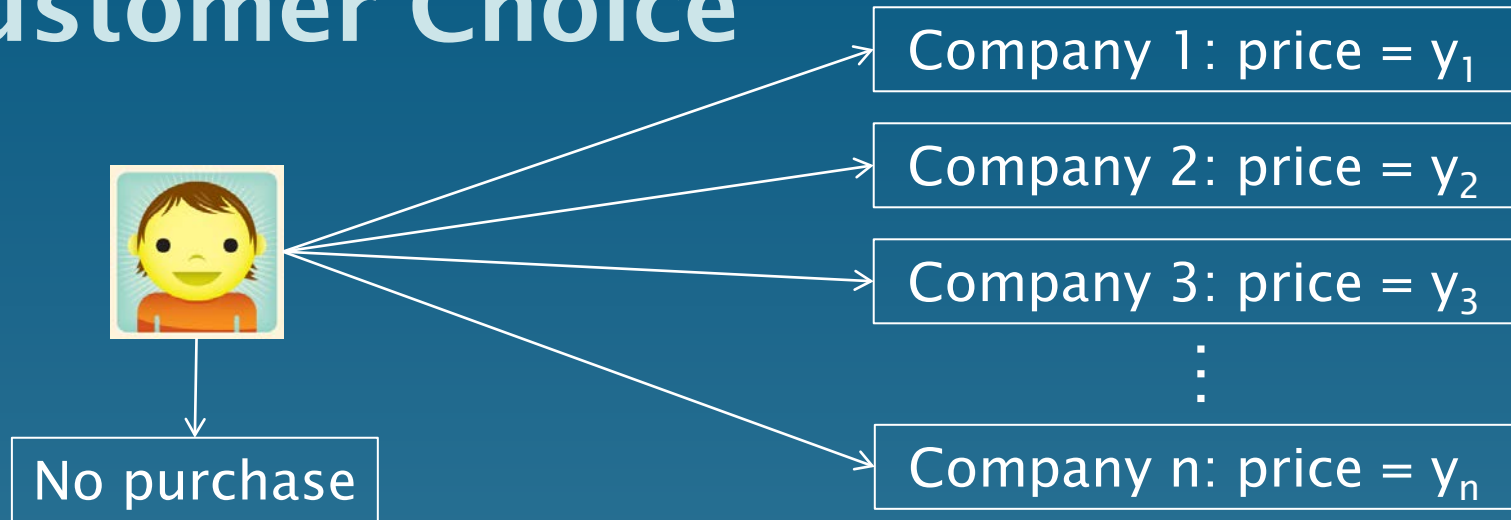
Arrival Rate

- Observation: few bookings early on with an increase to a peak close to departure
- Non-homogeneous Poisson Process
- Rate parameter
 - $f(t) = (f + dt) \exp(-ht)$
- Common assumption in RM (e.g. Zhao and Zheng, 2000; Talluri and van Ryzin, 2005)

Customer Arrival

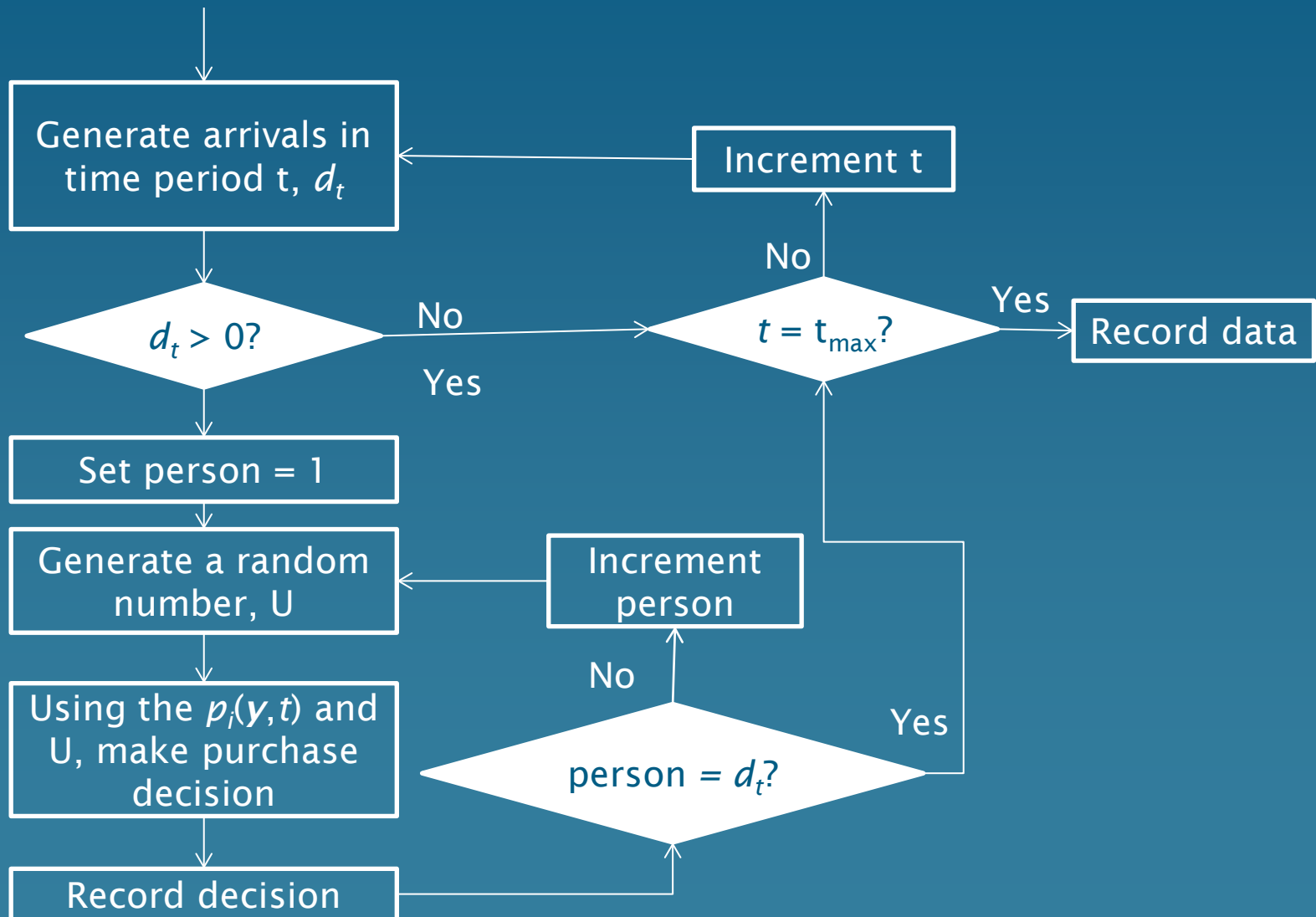


Customer Choice



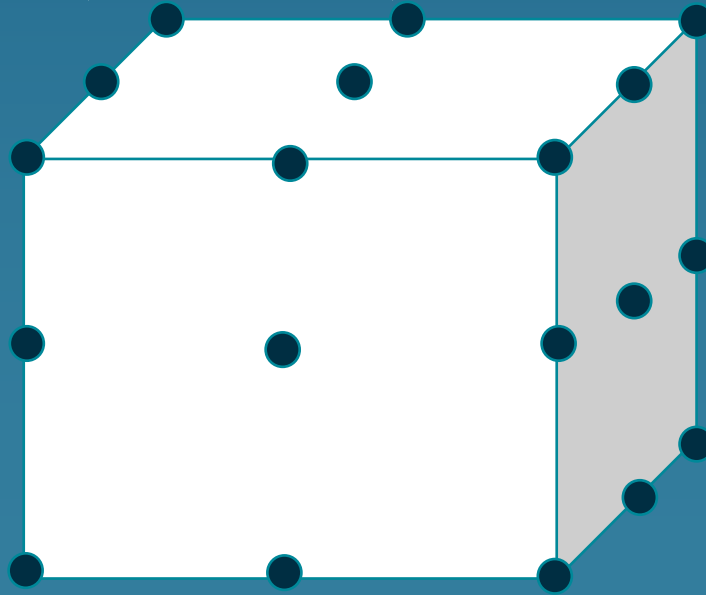
- A potential customer chooses whether to purchase from company i with probability dependent on
 - *Airline*
 - *Time until departure*
 - *Price of ticket*

The Simulation Model

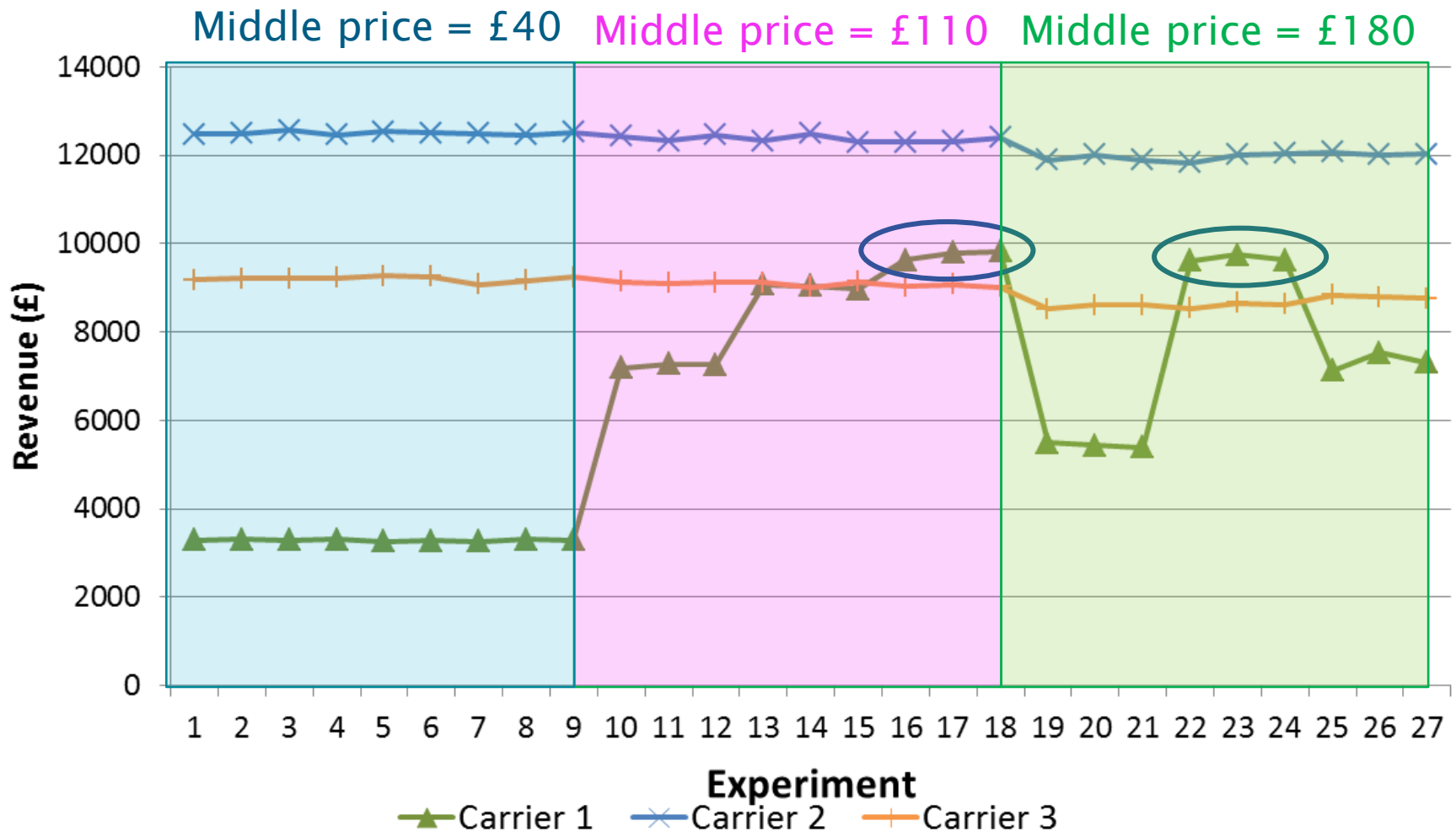


Research Question

- What price strategy should the middle player use?
 - Less preferred than player 2 (Established)
 - Can afford to charge higher prices than player 3 (No Frills)



Expected Revenue



Expected Bookings



Agent Based Modelling

- Bottom-up approach to modelling
 - Consider individual behaviour
 - Individuals communicate with each other and learn
- Macroscopic results
- Sustainable RM
 - Lovric et al. 2013 (EJOR)



Conclusion and Future Work

- There is a great deal of potential for simulation to help understand RM markets
- Next steps involve
 - Working with more sophisticated probability functions
 - Increasing the number of competitors
 - Investigating ABM particularly with regard to behaviour between competitors
- This is a growing area!

Thank you for listening ...

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